

Module Schedule (subject to change at short notice)

Date/Week	Lecture/Presentation	Discussion/Tutorial	Self-directed Study
	Hours	Hours	Hours
27, 28, 30, 31Mar	Introduction to subject Interface And Basic Commands <i>File type, Terminologies, Contextual Tab, Type Selector, Properties Palette, Project Browser, Graphic Display Option, 3D View</i>	Project Briefing	Project
Week 1	2	2	6
3, 4, 6, 7 Apr (Last day to add/drop a module)	Working With Architectural Components 1 <i>Creating Wall, Floor and Roof Editing Type Properties</i>	Tutorial 1: Building selection proposal	Project
Week 2	2	2	6
10,11, 13, 14 Apr	Working With Architectural Components 2 <i>Creating Curtain Wall Creating Stairs and Railings</i>	Tutorial 2: Building selection proposal confirmation	Project
Week 3	2	2	6
17,18, 19, 20 Apr	Revit Families & View Control 1 <i>In-Place and Loadable Families Creating &Editing Door Family Using View Control</i>	Tutorial 3: Modelling	Project
Week 4	2	2	6
24, 25,27,28 Apr	Revit Families& View Control 2 <i>In-Place and Loadable Families Creating &Editing Window Family Using View Control</i>	Tutorial 4: Modelling	Project
Week 5	2	2	6
1, 2, 4, 5 May 1 May Public Holiday	Annotation and Detailing <i>Sections, Callout, Room Tags, Edit Scheme, Area Tag, Dimension, Displacement</i>	Tutorial 5: Documentation	Project
Week 6	2	2	6
8,9,11,12 May (Last day for subject/module withdrawal with WD grade)	Building Documentation & Schedules <i>Sheets & Titleblock,, Legends and Schedule</i>	Tutorial 6: Documentation	Project
Week 7	2	2	6
15-21 May Non-contact Week	Mid-semester Break	-	

Date/Week	Lecture/Presentation	Discussion/Tutorial	Self-directed Study
	Hours	Hours	Hours
22,23,25,26 May (Online Student Registration)	Submission of Project 1 (50%)	-	Project
Week 8	2	2	6
29,30 May 1,2, Jun (Last day for Online Student Registration (OSR))	3DS Max Interface & Materials <i>-Interface & Navigation</i> <i>-Arch & Design Materials, Material Editor, Texturing, UVW Map Modifier, Bump Maps</i>	Tutorial 7: Visualisation	Project
Week 9	2	2	6
5, 6, 8, 9 Jun	Lighting <i>-Exterior/interior Lighting, Daylight System, mr Exposure Control</i> Camera <i>-Configuring Cameras</i>	Tutorial 7: Visualisation	Project
Week 10	2	2	6
12,13,15,16 Jun (Online Course Evaluation and last day for Subject/Module Withdrawal with	Arch Viz Production: Composition, Rendering and Post Production <i>-Final Gather, Global Illumination, Reuse FG Map, Saving Rendering File, Using Adobe Photoshop</i>	Tutorial 7: Visualisation	Project
Week 11	2	2	6
19, 20, 22, 23 Jun (Last day of Online Course Evaluation)	Consultation	-	Project
Week 12	4	-	6
25 Jun - 2 Jul Non-contact Week	Hari Raya Holidays	-	
3, 4,6, 7 Jul	Submission of Project 2: Exterior & Interior renderings (50%)	-	Project
Week 13	-	-	6
10 Jul	Submission: TGC Portfolio	-	-
Week 14	-	-	-